

BVAC High School Kickball League Rules

BVAC ADULT RULES

Adult league- players must be 18 or older.

Co-ed youth kickball league for 8th, 9th, 10th 11th, and 12th graders (younger kids can play up). **BVAC has a ZERO TOLERANCE policy.** There will be NO Harassing of the officials, players or fans allowed. **NO SMOKING, CHEWING, DRINKING OR PROFANITY WILL BE TOLERATED ON THE BVAC GROUNDS. No pets allowed.**

Please enjoy the game!! Kickball is intended to be fun.

The league will provide an Umpire. The umpire's word is final and not to be disputed. Umpires may eject players, or spectators for unsportsmanlike behavior. Remember; we are here to have fun!!

Team Regulations:

Team roster will consist of 10-15 members.

A maximum of 10 players on the field during play and a minimum of 7 are required (3 must be female) on the field. This is a COED league- however women may outnumber the men. The team must have a team coach (21 yrs old or older) present at every game. They are responsible for the team.

Team Shirts:

Team must be wearing the same color. Shirts do not have to match. Shirts advertising smoking, drinking, profanity, or contain obscene names or gestures is strictly forbidden.

Equipment:

The "Official" ball is a red 10" playground ball. Game ball provide by BVAC.

Field:

The field is a standard Softball field. Bases will be 60 feet apart.

The pitching area is located directly between 1st & 3rd base.

Metal spikes are not allowed.

Game Play:

All players in attendance will kick and the kicking order must alternate between male & female. In the event a team has more men than women, the women may have to kick more than once before the men have completed one round of kicking. Kicking order cannot change unless due to injury where the player is simply removed from the lineup.

Only paid league members can play in the game. **NO EXCEPTIONS.**

Teams must have 7 players to begin. Teams with fewer than 7 players, shall have a 10-minute grace period before a forfeit is declared. Grace period will be deducted from the game playing time.

Subs may be used at any time as long as they are a registered player for BVAC's kickball league and the opposing team gives consent.

Game Limits:

No new inning may start after 50 minutes.

Games may end in a tie.

Game time begins when the umpire announces "Play Ball"!

The "Visiting" team shall bat first.

The "Home" team will keep score.

Each team may have coaches at first and third bases. All other players must be behind the fence.

There is a 9 run limit per inning except in the last inning where no limits exist.

Pitching and Catching:

Pitching must be underhand. A legal pitch must be no higher than knee level of the batter or a ball is called.

Pitches should be thrown at a reasonable rate. Pitches exceeding a reasonable rate will be deemed a ball at the umpire's discretion.

The Pitcher must pitch from the rubber (running up to the rubber is not allowed).

The Pitcher must not advance to make a play until the ball is kicked.

No fielder, except the pitcher, may be in front of the baselines until the ball is kicked.

The catcher must be at least 3 feet behind home plate and out of the way until the ball is kicked and may not interfere with the batter. An infraction will result in a called ball. If the ball is kicked, the result does not count.

Every team must have a catcher.

A girl must either be the pitcher or catcher.

Balls:

4 balls is a walk.

A ball is a pitch outside the strike zone.

An un-kicked ball when a fielder crosses the 1st/3rd base diagonal base line.

Any catcher coming within 3 feet of home plate before the ball is kicked.

Any pitch that does not pass home plate.

Strikes:

A strike consists of a ball that is rolled over any part of home plate or within 1 foot on either side of the plate and below knee level.

Any ball that is kicked into foul territory.

A foul ball with 2 strikes will be strike three.

Kicking the ball before the plate.

Outs:

The batting team has three outs per inning. An out results due to the following:

-3 strikes

-a ball caught on the fly

-base runner forced out

- base runner is tagged out

-base runner is hit with the ball while not on base, ball must hit below the shoulders or will not be considered an out

-if a runner is hit with the ball before a run scores in third out situations, run does not score

-runner leading off base

Fouls:

Every foul is considered a strike.

A foul is:

A kick landing in foul territory

A kick that lands in fair territory but travels into foul territory before passing 1st or 3rd

If the ball is touched within fair territory by the defending team, then it is a fair ball.

Kicking and Base Running:

All kicks must be made by foot.

The batter may not kick the ball until the ball crosses home plate (dead ball).

Bunting is allowed.

Balls and strikes will be called (3 strikes/4 balls)

A kicker may foul out- 3 fouls.

Runners must stay in the base line. If a runner leaves the baseline they are considered out.

Fielders must stay out of the base line unless making a play.

Leading off and stealing are not allowed.

NO sliding.

One base -on an overthrow that passes the fence

After contact on a fly ball that is caught, the runner must tag up before advancing to the next base.

Failure to tag up before advancing results in an out if the runner is tagged or the ball is thrown to the previous base.

Balls thrown at the base runner must be below the shoulders. Any head shot results in advancement to the next base. Any intentional hitting of the ball with the head by runner will result in an out.

If a ball hits the kicker in fair territory after being struck, the batter is out.

All ties go to the runner.

Ball in Play and Innings:

Once the pitcher has the ball in control time is called and play is ended.

If a runner is already advancing to the next base, they may continue. This is COMPLETELY up to the umpire and may not be argued!

Three (3) outs by a team constitutes a half inning.

Awards:

All games will count in standings. Shirts will be awarded to the 1st place team at the end of the season. If a tie exists, we will use head to head standings.